



CLUB MAROOCHY 2022

CONDITIONS OF PLAY FOR CLUB CHAMPIONSHIPS

UPDATED 03rd October 2023

1. NOMINATIONS:

It is a condition of entry for all Club Maroochy (CM) championships that all players are familiar with and accept the conditions of play.

ELIGIBILITY:

To be eligible players must be a financial member of CM before closing date of championships/events. No member of CM may enter any CM championship that leads to “Champion of Champions” and beyond unless they nominate CM as their primary preferred club in these championships. (This action is only necessary where a player intends to play in championships in more than one club)

2. THE COMPETITIONS:

(a) The competitions shall be known as the Club Maroochy Championships.

(b) All matches will be conducted strictly in accordance with the current “Laws of the Sport of Bowls” Crystal Mark current edition with Domestic Regulations for World, Australia, Bowls Queensland by-laws and these conditions of play. If number of entries allow sectional play may be implemented on first day of play.

(c) All events will be subject to an open draw and are to be played on or before given dates. **NO GAMES WILL BE PLAYED BEFORE A ROUND IS FINISHED & NO GAME WILL BE PLAYED AFTER THE SCHEDULED FINAL DATE.** If a player/s can't play they will have to forfeit their game. Players arranging to play aside from given dates, must arrange through the games co-ordinator to arrange for a current accredited umpire to be present at this game. (if possible, through the umpire co-ordinator.)

(d) **Any Night Championship Games played on or before scheduled date must be played at night**

(e) The disciplines will be Singles, Pairs, Triples and Fours, for men, women and mixed matches.

(f) Pairs, Triples and Fours will be on a knockout basis until a winner is obtained.

(g) Singles will be knockout throughout the competition. (Losers should make themselves available to mark future games)

(h) All championship games must have an officiating umpire appointed.

3. TRIAL ENDS:

(a) Trial ends will be under the control of the Controlling Body. One (1) trial end each way shall be allowed prior to the scheduled start time of each day's play or on resumption of a match on another day, using as many bowls as will be used in the game.

(b) In the event of a player or team receiving a bye and not playing in the first game of the day, they are entitled to one (1) trial end each way, provided this player or team has not practiced during the time prior to their first game of the day.

(c) Practice, prior to the start of any event shall be allowed, however, will not be allowed on the same green as the event. Practice will cease one (1) hour prior to the scheduled starting time on the day of play. **If you practice on the championship/event green, prior to the start of a game, you do not have trial ends.**

(d) Trial ends before finals games shall be at the discretion of the Controlling Body.

4. PLAYING SCHEDULES:

Knockout play – To be played as soon as rinks and players become available.

5. DURATION OF PLAY:

Depending on byes and the draw, players could be required to play up to four (4) rounds on a given day, depending on opponents and rink availability.

(a) Singles – Twenty-five (25) shots up.

(b) Pairs and Fours – Twenty-one (21) ends.

(c) Triples – Twenty-five (25) ends.

6. EXTREME WEATHER CONDITIONS:

(a) The Controlling Body, in conjunction with the umpires may suspend play for up to two (2) hours in the event of extreme weather conditions. Where conditions have not improved in that time, the Controlling Body, after consultation with the umpires may cancel play for the day and reschedule all unfinished games and remaining matches if it determined that the conditions are unsafe for players, officials, and spectators.

(b) Typical reasons for suspension of any game include heavy rain, thunderstorms and lightning, slippery conditions, extreme heat or cold and insufficient light.

7. DEATH OF A PLAYER.

If after commencement of a game and the death of a player occurs all games shall be terminated and to be resumed at another date selected by the controlling body.

8. PLAYER MOVEMENTS DURING GAME:

Players will only be allowed to walk to the head as follows:

(a) Singles: The Opponents – after delivery of their third and fourth bowls.

(b) Pairs: The Leads – after delivery of their third and fourth bowls. The Skips – after delivery of their second, third and fourth bowls.

(c) Triples: The Leads – after the second player in their team has delivered their second bowl. The Seconds - after delivery of their second bowl. The Skips – after delivery of each of their bowls.

(d) Fours: The Leads- after the second player in their team has delivered their second bowl. The Seconds – after delivery of their second bowl. The Thirds – after delivery of their second bowl. The Skips – after delivery of each of their bowls.

9. A DRAWN GAME:

In a knockout (eliminating) competition with a fixed number of ends and the scores are equal when all the ends have been played an extra end must be played to decide the result. A coin must be tossed and the winner will decide who will play first. The extra end must be played from where the previous end finished.

10. DELAYING PLAY:

Players, including skips, are not permitted to remain at the head whilst their opposite number is delivering their bowls. Penalties will apply for deliberately delaying play according to **Laws of the Sport of Bowls Appendix A.5.**

11. FORFEITS:

Should either singles player or a team fail to arrive within thirty (30) minutes of the scheduled start time, then that player or team will forfeit the right to continue in the championship.

12. POSITION OF PLAYERS NOT PLAYING THEIR BOWL:

- (a) Players at the mat end not delivering a bowl should stand a minimum of one (1) metre behind the mat.
- (b) Players at the head end not controlling the head should stand a minimum of two (2) metres behind the head, or
- (c) On the surrounds of the green if the jack is in the ditch.
- (d) Well clear of the head if it is not possible to stand on the surrounds.
- (e) At the start of each end only the skip or his deputy will be at the head.

13. DISQUALIFICATION:

Should there be a challenge to bowls during play, the player may continue with another set of legal bowls until the result of the test is known

- (a) If there is a challenge in the final of the championship, the result of the final will not be declared until the result of the challenge is known.
- (b) If a player or team is disqualified for any reason, the team or player last defeated by disqualified player or team will take their place as winners in that round.

14. SCORECARDS:

Scorecards will be checked and signed as being correct by both skips or the opponents in singles, the completion time of the game will also be recorded on the card prior to being handed to the Controlling Body.

15. TEMPORARY MARKINGS (DECALS):

Temporary bowls markings (decals) are permitted, large discs and dots. All discs used by a team will be identical. Decals used by a team will be on “an all on or all off basis”.

16. COACHING DURING GAMES:

Any players intending to receive coaching during their game must inform the Controlling Body and the umpire of the coach’s name at least one (1) hour prior to the game commencing. The coach cannot be changed for any game on the same day and must be Bowls Australia accredited.

17. ELECTRONIC COMMUNICATION DEVICES:

All electronic devices located within six (6) metres of the green WILL be switched OFF whilst a game is in progress. These include mobile phones, pagers, transistor radios etc. Special dispensation may be given by the Controlling Body to “on call” emergency personnel only after consultation with the Controlling Body.

18. SOCIAL MEDIA:

As per Club Maroochy SOCIAL MEDIA POLICY STATEMENT.

19. PROVISION OF UMPIRES AND MARKERS:

In all games, the provision of non-playing national accredited umpires, markers and officials is obligatory. Markers can be sourced by players themselves.

20. ATTIRE:

Attire for players, markers and coaches should be:

- (a) Current CM uniform. Shorts may be worn; socks should display BA logo.
- (b) Umpires will wear usual umpire's uniform. Shorts may be worn; socks should display BA logo.

21. DISTRICT EVENTS:

If a player enters or is selected to play in a district event, the Controlling Body shall decide whether to allow the player to play in the district event and rearrange the club championship, or, not allow the player to play the district event because of championship requirements. If the Controlling Body refuses the player, no substitute will be allowed.

22. SOCIAL MEDIA:

To assist in ensuring that interactions between players and officials are harmonious, the following has been included in these conditions of play:

- (a) No player will use social media to make derogatory comments about CM, any official, the event or any other player for the duration of the championship.
- (b) Any infringement of this condition will render the offender liable to disqualification from this championship.

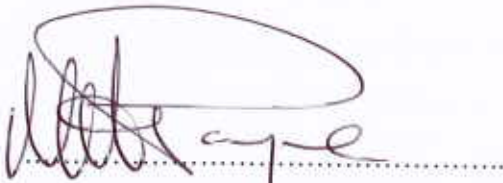
SMOKING and or DRINKING of ALCOHOL

IS NOT PERMITTED on the GREENS

Queensland Law and Bowls Australia

SMOKING POLICY will apply

Reviewed by the Games Committee,



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Mark Payne President

Date: 03rd October 2023



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Steve Cornish Vice President

Date: 03rd October 2023



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Shirley Cornish Secretary

Date: 03 October 2023